

# STEVESTON DOWNTOWN DESIGN CONCEPT

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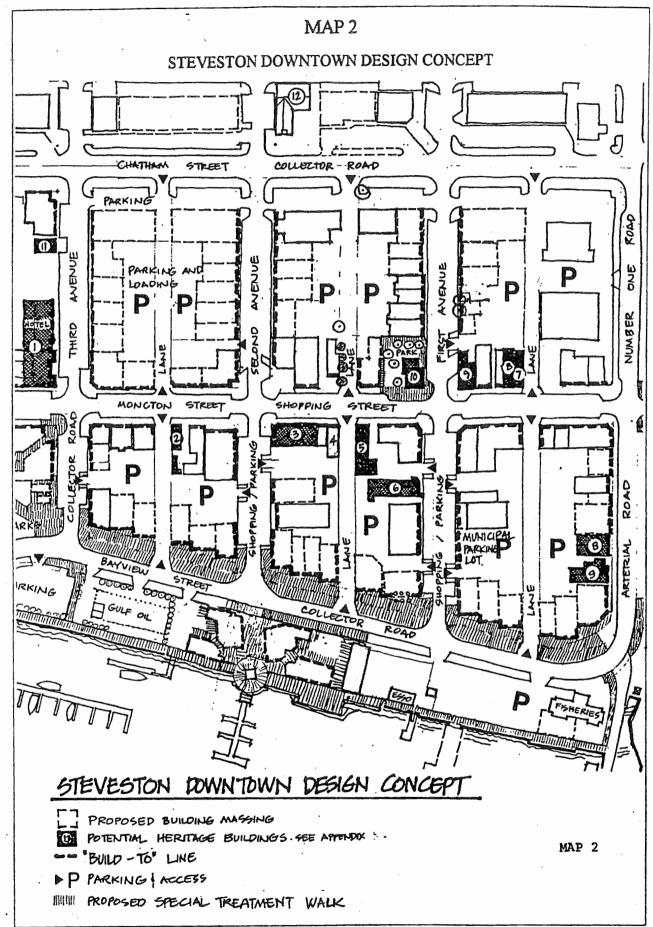
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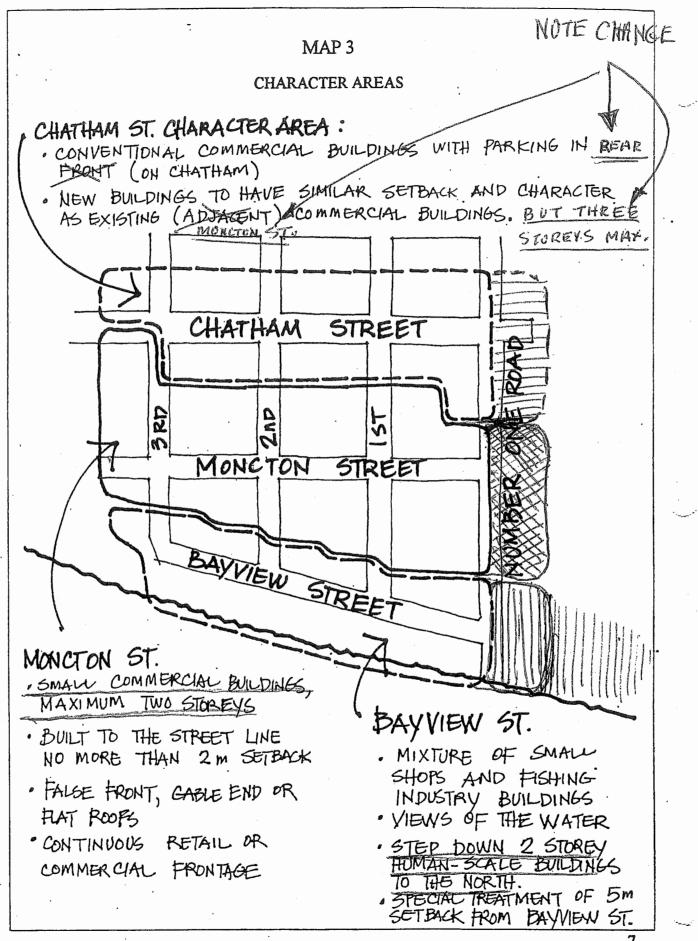
The design concept plan is intended to lend cohesiveness to the Revitalizaton Area criteria. The concept plan illustrates the important relationships between present and future buildings, streets, parking and access lanes.

The design concept shows the extent of street improvements for the forseeable future. Number One Road, Bayview Street, Third Avenue and Chatham Street function primarily to move traffic into and out of the area. Motorists will also use Moncton to gain access, but its main function is as a shopping street with space for short term customer parking. First and Second Avenue and most lanes have extensive parking and loading and provide the main access to parking lots and loading zones.

The design concept also shows the approximate location and massing of new buildings. This plan is not intended to be fixed in stone, but shows the preferred street setbacks and land expected to be developed for parking. Because the concept encourages a filling-in of empty spaces and requires a continuous commercial frontage along shopping streets, the area will become more attractive to window shoppers.

Existing buildings which have heritage potential are shown on the design concept. These are the buildings where some relaxation of Zoning and Screening regulations will be considered.





## DESIGN GUIDELINES AND CRITERIA

# 1. The distinctive character of the original buildings should be preserved and restored in keeping with the styles of the era.

New buildings should be similar in character and scale to existing buildings in the three character areas of Moncton Street, Bayview Street and Chatham Street as shown on Map 3.

#### 1.1 Moncton Street (C4 Zoning District) character area:

New buildings should be small scale and continue the rythm of a series of store fronts of 10 to 20 metres wide Long "strip mall" shopfronts are not accepable.)

-includes #IRd.

New buildings in the Moncton Street character area should be a fairly simple commercial style having false fronts with the gable end of the roof toward the street (i.e. side sloping roofs). Flat roofs are acceptable provided there is a decorative parapet or cornice.

Storefront windows on the street level should be larger than upper storey windows. Doorways should be recessed from the sidewalk at least one metre. Cornice lines or canopies should be carefully designed in order to bring the scale of the building down to the pedestrian level.

Exceptions to the criterion of small retail shopping buildings would be existing larger buildings.

• SIMPLE COMMERCIAL BUILDING BUILT TO THE STREET LINE. • FALSE FRONT, GABLE END, SIDE - SLOPEP OR FLAT ROOF. • RECESS DOOR WAYS

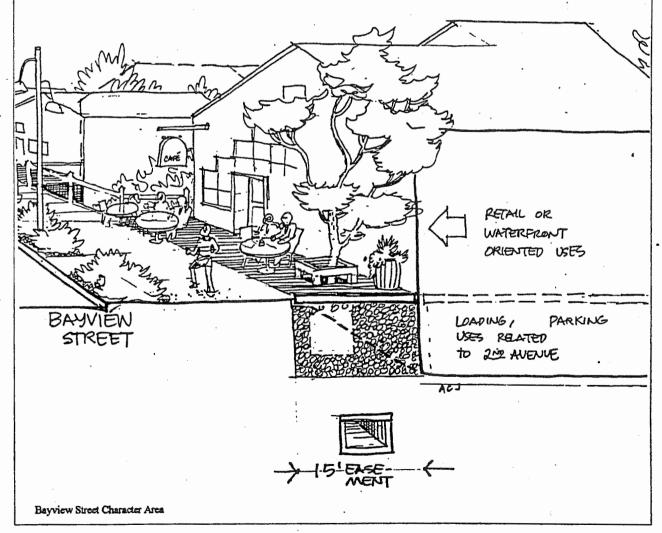
NEW BUILDES SAME 3CALE AS NEKHPOR ING BUILDINGS OCANOP CARGE STORE FRONT WINDOWS FACING THE SIDEWALK. PARKING, LOADING AND GARAGE AT THE SIDE OR REAR, PARTY WALLS OF BRICK, 4" BLOCK, SPLIT - FACE BLOCK, STULCO, WOOD VENEER OR STRUCTURAL MATERIALS NOT PAINTED B" CONCRETE BLOCKS,

#### 1.2 Bayview Street (C4 Zoning District) character area:

Buildings on Bayview Street should be a mixture of larger industrial "cannery" style buildings and smaller retail buildings designed to take advantage of dyke-top views.

Buildings will have a 5m (15') setback from Bayview Street because of a culvert right-of-way, but should be built to the street line on side streets (First, Second and Third Avenue and Number : One Road).

Parking and loading should be at the rear or in the case of industrial buildings loading will be permitted from Bayview Street. On Bayview Street the 5m right-of-way and boulevard should be terraced in front of commercial buildings in order to provide a level area where pedestrianoriented activities such as outdoor cafes can take place. These areas should have special treatment and be paved with exposed aggregate concrete or Holland paving stones to match the City sidewalk. Building owners may provide a wooden "porch" boardwalk. Small growing trees may be permitted provided they do not interfer with underground utilities. The Landscape Architect should refer to the list of recommended species published by the City.



#### 1.3 Chatham Street (C5 Zoning District) character area:

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The character of new buildings in the Chatham Street area will vary, depending on which street the building fronts on. Buildings fronting on First, Second or Third Avenues should be similar in character to existing (adjacent) buildings as described in the section on the Moncton Street character area.

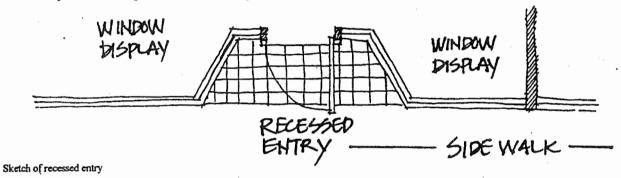
Buildings fronting on Chatham Street should be set back from the street line approximately the same distance as the adjacent (existing) buildings, about 19m on the south side and 11m on the north side. An exception may be made for difficult-to-develop corner lots where it is not practical to have such a large setback from Chatham Street. The caracter of buildings on Chatham Street should be similar to existing buildings - namely small to medium-width shop fronts of a more contemporary style.

# 2. The continuity of the commercial frontage should be maintained by having a minimum street setback, consistent with older commercial streets.

The intent of this guideline is to make it easier and more interesting for shoppers to move from store to store. The natural flow of pedestrians along the public sidewalk makes this an appropriate location for buildings. Extensive landscaping, parking, loading or storage should not be located next to sidewalks on commercial properties. *(See the Design Concept for recommended commercial frontages.)* 

For details of appropriate building setbacks from various streets, refer to the section on character areas.

Shops should have recessed entires, as was common in older buildings in Steveston. Recessed entries increase the amount of window display area, add to the interest of the facade, and allow shop doors to open outward safely without obstructing the sidewalk.



# 2.1 Store fronts should have windows facing commercial streets wherever possible, for the interest of passers-by.

Because this is a shopping area and the guidelines encourage continuity of commercial frontage, it is important that all shops present an interesting facade to the street. Windows allow merchants to create displays which communicate the nature of the business to potential customers passing by on the sidewalk. Windows make a visual transition from the sidewalk to the interior of stores.



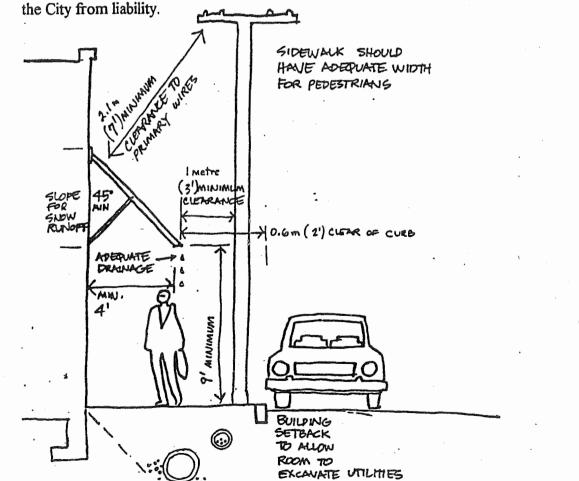
# 2.2 Canopies or awnings should be provided, to protect people on the sidewalks from rain and snow.

Given our climate, sidewalks should be sheltered as much as possible. The traditional method in Steveston was canopies supported on posts, or projecting canvass awnings.

Canopies or awnings should be carefully designed so as to be in character with Steveston. The style should be sloped, three point with valence or four point with facia of not more than 15cm (6 inches). Canopies should be high enough to permit marquee signs or lighting underneath but should not obscure building details such as corner boards, trim, or cornices. Styles which are unacceptable include curved, quarter barrel, half dome and quarter sphere.

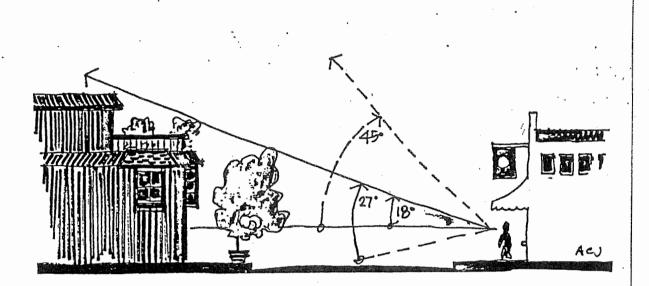
Canopies or awnings may be finished in cedar shingles or durable fabric such as acrylic coated 100% polyester or canvas. Vinyl, plastic, or backlit awnings are not acceptable. Neon and fluorescent lighting of canopies is not acceptable. See also Section 8 regarding lighting.

Canopies projecting over public sidwalks are a special case. Canopies supported on posts should have the posts located on private property. Canopies should be at least 1.2m (4') wide in order to adequately protect pedestrians from rain and snow. Canopies which project over public property must conform to all codes and the owner must sign an agreement indemnifying the City from liability



# 3. New buildings should be compatible in height with adjacent buildings.

Buildings in Steveston have traditionally been one to three storeys in height. This situation was partly the result of wood frame building technology of the day, but coincidently resulted in a pleasing relationship between buildings and the street.



Human eyes can normally perceive a vertical field of vision of about 27°, or 18° above the horizon. This means that a person will feel most comfortable viewing a two storey building across a typical street. Some image of the whole remains up to 45° from the horizon. A building is considered to be of a human scale if it can be comfortably viewed at a glance. Therefore, new buildings should have a setback such that there is a height: distance ratio, taken from the opposite side of a street or park, of between 1:1 and 1:2.

Conversely, in some cases spacing between buildings is too great, and there is no feeling of enclosure on the street. This is the opposite extreme of the "boxed in" feeling, and just as undesirable.

The C4 Steveston Commercial District limits heights to 9m(29'-5") and the C5 District height limit is 12m(39'-4"). This effectively limits buildings to two and three-storeys respectively. These limits should be adhered to generally, with the added stipulation that changes in building heights from lot to lot should be gradual, as shown in the sketch.



Buildings should be designed to be the same height as neighbouring buildings, or to change height gradually (maximum one-storey difference between adjacent lots)

# 4. Exterior finish of buildings facing commercial streets should utilize traditional materials, or materials which are compatible with existing natural finishes.

Older buildings in the Steveston Commercial District were finished with wood. The newer buildings are generally stucco or, more recently painted concrete block. Only a few buildings survived the 1918 fire, one being the brick "Hepworth block". Other buildings of the period generally had painted shiplap or wooden shingle siding.

Finish materials for new or renovated buildings should be compatible with traditional materials, for example, wood or brick. The hand-made character of finish and decoration could be carried on with careful detailing, and some modern and machine-made materials can be successfully incorporated. Finish materials, windows, doors, hand rails and decorative elements can take up the form, character or rhythm of nearby older buildings without imitating them.

See Appendix 2 for examples of building finish and details.

Acceptable new finish materials include: red or painted 4" high brick, horizontal bevelled or shiplapped cedar siding (maximum 6" exposed), wood panel, cedar board and batten (on selected areas), smooth stucco, cedar shingles, and on Bayview Street, industrial ribbed metal roofing.

?? .no brick

Unacceptable finish materials include vinyl, aluminum siding, shakes, imitation stone or brick, duroid, ceramic tiles, asbestos and plywood (other than decorative plywood infill panels.)

Doors and windows should utilize traditional finish and form. Wood or painted aluminum frames are acceptable. Doors should have glass panels. Glass in windows or doors should be clear or grey tinted. Mirror finish bronze or solid metal are not acceptable.

Colours used on new buildings should be compatible with traditional colours used on older buildings in Steveston. Paint colours should be selected from the "heritage series" produced by several commercial paint companies. These colours are generally strong but muted colour, not pastels. Trim should be painted a colour which contrasts with the siding. White or bright (intense) colours should be used sparingly, if at all.

End walls (party walls) which are exposed to view should be finished with stucco, wood cladding, brick, split-faced concrete block, 4" concrete block with horizontal raked joints, or similar suitable finish. Care should be taken with corner details so that the party walls apear consistent with front and rear walls. The use of decorative cornices, reveals, or projections should be considered.

Painted or raw 8" concrete block party walls are not acceptable as a finish material.

5. Parking should be located at the rear of buildings, or in communal lots.

This guideline dovetails with other guidelines aimed at maintaining the vitality of the commercial street, while at the same time providing adequate customer and employee parking. There are three aspects to municipal parking policy for Steveston:

- 1. spaces should be provided on the street immediately in front of shops for short term customer parking, including loading zones for fishermen.
- 2. communal parking and loading should be provided off of lanes, at the rear of commercial buildings and on municipal parking lot(s) for long term parking, employee parking, and fishermen's parking.
- 3. parking lots should not be located within 15m of the street within the Moncton Street character area in front of shops because they would inhibit pedestrian access.

A proposed parking layout for Steveston is shown on Map 2.

6. Signs for identification of businesses and activities should be in keeping with the historic nature of the town.

Signs in the early 1900's were usually painted on wood, either directly on the siding or on boards fastened to the fascia or suspended under a canopy. Occasionally a larger establishment, such as the Sockeye Hotel, would display a roof sign.

Signs should be integrated with the architecture and should be clearly drawn and dimensioned on the plans.



Roof sign on the Sockeye Hotel (now the Steveston Hotel). Source: Vancouver Public Library Collection. Applicants should refer to the Richmond Sign By-Law as well as these guidelines. A sign permit will be required prior to actually installing signs on the completed building. Only signs which are indicated on the Development Permit drawings for the site will be permitted. Sign Permit application forms are obtained from the Permits and Licences Department.

Acceptable materials for signs in Steveston include:

-wood: painted, stained, natural, sandblasted or carved. -metal: painted, enameled, embossed, or cast. -fabric or other natural material. -paint on glass (on windows or doors - no permit required).

Unacceptable materials for signs:

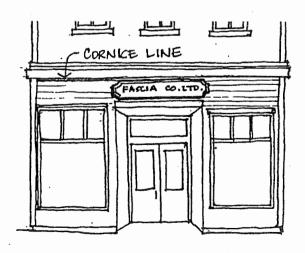
-plastic or other internally illuminated materials. -backlit canopy or awning signs.

Signs should be made to be viewed mainly from the sidewalk. In some cases signs may also be designed to be viewed from the water, or from slow moving vehicles.

Signs directed toward the water should not be brightly lighted, so as to keeping glare to a minimum. Sign lighting which causes navigational hazards is not acceptable.

The following types of signs are recommended: MARQUEE SIGNS





Are easily seen by persons walking on the sidewalk, especially under canopies. It is expected that these will replace projecting signs as new canopies are built.

Maximum total sign area is 8 sq. ft. per each property.

Maximum size 8" deep with maximum 6" letters.

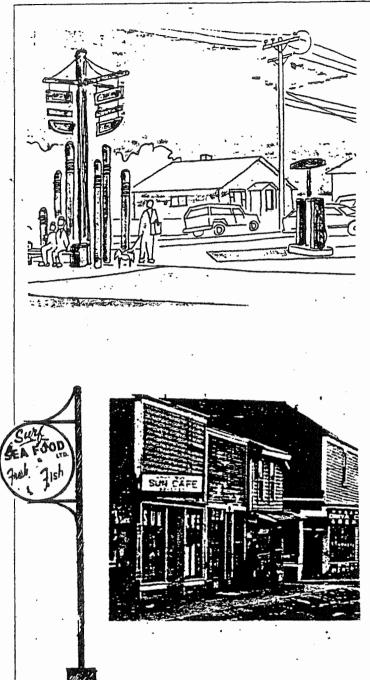
· Minimum 8' clearance from the sidewalk.

### FASCIA SIGNS

Are traditional signs in Steveston and are usually made of painted wood or metal. External illumination by spot light is most appropriate.

Fascia signs should be located so as not to obscure building details. For example, fascia signs should be located below the cornice, as shown in the sketch.

Maximum size 1/2 sq. ft. of sign per foot of wall length.



## FREESTANDING SIGNS

These will need to be specially designed for Steveston since modern "standard" signs are generally not appropriate in form, materials, or size.

## CANOPY SIGNS

These are also an effective replacement for the old projecting signs. They may be incorporated into a balcony or porch style sidewalk covering.

Maxmimum 1/2 sq. ft. of sign for each foot of wall length.

Minimum clearance 8' from the sidewalk.

## **PROJECTING SIGNS**

Are permitted on private property only. New signs will probably not be permitted to project overpublic sidewalks or lanes. Some existing projecting signs may remain, as long as they are in safe condition.

Maximum 1 sq. ft. of sign area per each foot of wall length.

Minimum clearance 10-6" from the ground.

#### **ROOF SIGNS**

These signs are only recommended for industrial uses or hotels, as was the custom in the past in Steveston.

Before deciding on types and details of signs, applicants should consult the Richmond Sign Bylaw. For example, certain signs will not be permitted. These include: readograph, third party advertising and other signs specifically prohibited by the Sign By-Law.

7. Development and redevelopment should include new pedestrian amenities, landscaping, site improvements and screening, where appropriate. This criterion refers to improvements on private property, since the City will be responsible for improving street furniture as part of the Downtown Revitalization Program.

Although many buildings will have virtually no setback from the street, there may still be room for improvements at the rear of buildings, in parking areas, in window boxes, in entry recesses or in small front setbacks.

New pedestrian amenities could include benches, cafe tables and chairs, handrails, fountains, sculpture, porches and bicycle racks.

Landscaping could include wooden window boxes, wooden or clay pots, barrels with flowers or hanging flower baskets. Developers of every new building or renovation are encouraged to include some plants as described here. Perennial flowers generally require little maintenance and annual flowers can be changed with the season. Examples of annuals are: pansies, daisies, nasturtiums or kale. A list of perennials is provided in Appendix 2.

No large trees or shrubs should be planted on the street frontage for two reasons. Firstly there is not enough room for large growing plants. Secondly, for approximately the last 60 years, there have been very few trees in the Steveston Downtown area, and people have accepted this as a tradition.

Extensive landscaping, tree planting and screening are encouraged at the rear of buildings. The Screening By-law requires screening of parking lots from the public street. Curbs, bumpers or bollards should be provided to separate parked cars from pedestrians.

### 8. A Note on Lighting

Signs, building facades or entranceways should be illuminated by concealed incandescent lighting. Light fixtures which are visible should be nautical or industrial type.

Fluorescent, high pressure sodium, neon architectural or mercury vapour lighting is not acceptable.

Building Lighting which causes a navigational hazard in the harbour is not acceptable. Lights should generally be low level and directed away from the waterfront.



## **City of Richmond** Urban Development Division

# **Report to Committee**

To: Planning Committee Date: September 27, 2004 File: From: Terry Crowe Manager, Policy Planning Enhanced Development Permit Guidelines- Steveston Area Plan Re:

### Staff Recommendation

- 1. That Official Community Plan Amendment Bylaw No. 7816, which amends Official Community Plan Bylaw No. 7100, Schedule 2.4, Steveston Area Plan, Section 8.0, "Development Permit Guidelines", by deleting Section 8.0 in its entirety and, pursuant to Sections 919.1 (1) (d) and 919.1 (1) (f) of the Local Government Act, substituting a new Section 8.0, "Development Permit Guidelines", as Schedule 1, be introduced and given first reading.
- 2. That Bylaw No. 7816, having been considered in conjunction with:
- the City's Financial Plan and Capital Program;
- the Greater Vancouver Regional District Solid Waste and Liquid Waste Management Plans;

is hereby deemed to be consistent with said program and plans, in accordance with Section 882(3)(a) of the Local Government Act.

3. That Bylaw No. 7816, having been considered in accordance with the City Policy on 'Consultation During OCP Development, is hereby deemed not to require further consultation. i coul defore the kase - Storston these

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Terry Crowe Manager, Policy Planning

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#### Staff Report

#### Origin

On September 24, 2003, several referrals were directed to staff regarding development guidelines for the Steveston Business District. This report will address these referral requests as follows (*Staff Action*).

#### Summary of Referral:

For the area located south of Chatham Street between No. 1 Road and 7<sup>th</sup> Avenue, that staff provide a report that addresses the following issues:

- 1. Outline Development Permit guidelines that are currently applicable to this area; (See Staff Response Section).
- 2. Include a copy of the "Sakamoto" guidelines; (Attachments 1 & 2).
- 3. Investigate whether more stringent guidelines can be implemented for the Steveston Village area (See Staff Response Section); and
- 4. Provide an update regarding the review of the Maritime Mixed-Use area.

A further review of the Maritime Mixed-Use area is being held in abeyance as Onni Development Corp. is considering submitting a rezoning application to rezone the designated Maritime Mixed-Use area in Imperial Landing. The urban design issues will be addressed as part of the rezoning.

#### Staff Response

This report recommends immediate changes that will strengthen the current Steveston Area Plan Development Permit Guidelines. In general, wholesale changes to the Steveston Area Plan are not contemplated as most of the referrals by Council relate specifically to the Steveston Downtown Node and in general, the Policies and Development Permit Guidelines are working reasonably well in guiding development in Steveston.

#### Referral Items

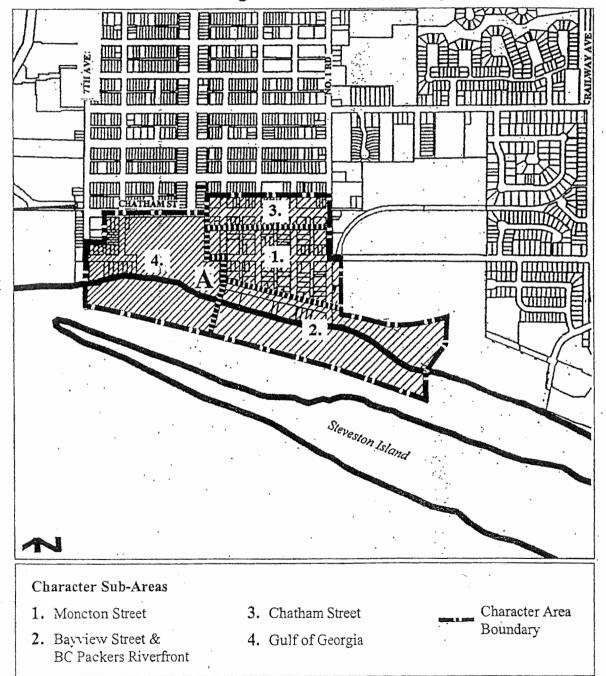
#### 1. Official Community Plan Development Permit Guidelines

In September, 1998, the Steveston Area Plan was amended (Official Community Plan (OCP) Bylaw No. 6916). The revitalization area was removed and replaced by a slightly larger Steveston Downtown Node (Business Centre) and several Steveston Village Character Sub-Areas (i.e. Moncton Street, Bayview Street and BC Packers Waterfront, and Chatham Street.). Development Permit Guidelines for these areas are shown in the attached OCP Bylaw. September 27, 2004

The Development Permit Guidelines that are currently applicable to the area between No. 1 Road and 7<sup>th</sup> Avenue are contained within the Steveston Area Plan (originally adopted April 22, 1985 / Plan Adoption: October 21, 2002). The relevant guidelines consist of two parts:

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- Section 8.0 contains General Development Permit Guidelines for all of Steveston including the subject area;
- Section 8.3.1 contains Additional Development Permit Guidelines for Area A: Steveston Village.



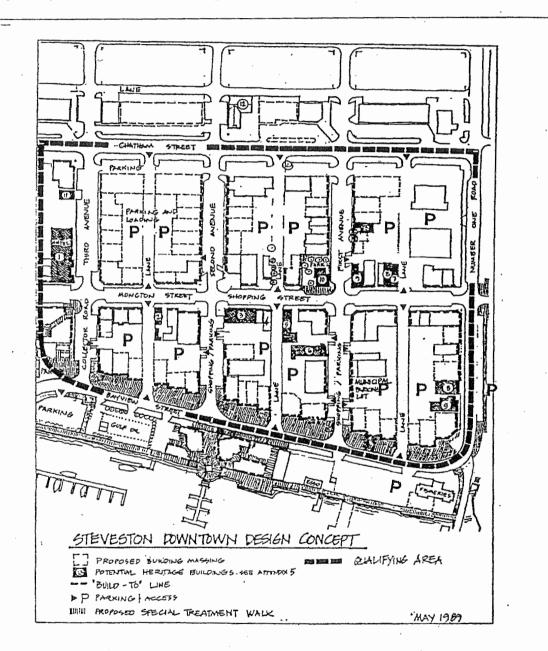
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# Area A: Steveston Village Character Area Map

## 2. The "Sakamoto Guidelines"

### Applicable Area

The "Sakamoto Guidelines" originally applied to an area slightly smaller than the current Steveston Business District – notably excluding the north side of Chatham Street and the Army, Navy and Air Force Veterans property on the east side of No. 1 Road.



# "Sakamoto Guidelines Applicable Area Steveston Revitalization Area"

The Documents:

The "Sakamoto Guidelines" were actually two sets of documents that were referred to in the 1989 version of the Steveston Area Plan (Official Community Plan (OCP) Bylaw 5400):

(1.) Design Criteria for the Steveston Revitalization Area (1987)

- They provided a Steveston downtown design concept and illustrated urban design guidelines and written criteria regarding the following topics: character of buildings, continuity of commercial frontage, building height, exterior finish, parking location and type, signs, and landscaping.
- (2.) Steveston Downtown Revitalization: Façade Guidelines (1989)
  - They provided an explanation of the Provincial Store Front Façade Grants Program and specific design guidelines for heritage storefront restoration in the Steveston Revitalization Area.

Copies of the above documents appear in Attachments 1 and 2.

Background:

The Sakamoto Guidelines were commissioned as supplements to the Development Permit Guidelines in Steveston Area Plan to guide the revitalization efforts in Steveston Downtown Revitalization area at the time in concert with the heritage designation initiatives by the City and Provincially funded Façade Improvement Grants Program active at the time.

The intent of the original Sakamoto Guidelines was to encourage the authentic restoration of "heritage" storefronts in the Steveston Downtown Revitalization area. As such, the design specifications tended to be very detailed and specific to the faithful recreation of building facades around 1900's. Theoretically, if the entire Sakamoto Guidelines document had been incorporated into the Steveston Sub-Area Plan for the Steveston Downtown Node, the replication of historic building form and character of a specific time period (circa 1900) would eventually emerge over time.

#### Note:

Replicating the historic character of a specific time period to achieve compatibility with the:

- existing eclectic developments, and
- <u>future</u> development and business trends,
- will require further investigation.

Document Focus:

Both Sakamoto documents focused heavily upon encouraging owners to take advantage of the Façade Improvement Grants provided by the BC Downtown Revitalization Program, which was then in place and administered by the City. When the Revitalization Program and its funding were terminated by the Province, the revitalization area program for Steveston Village subsequently ceased.

# 3. Investigate whether more stringent guidelines can be implemented for the Steveston Village area

General

More stringent measures can be implemented. Currently, some key aspects of both the Sakamoto Guidelines are incorporated into the Steveston Area Plan urban design guidelines, such as the massing guidelines to limit the height of building to three-storeys.

A review of the Steveston Area Plan guidelines indicate that some aspects of the Sakamoto Guidelines were not incorporated including:

- the more detailed guidelines with respect to the architectural detailing and building façade articulation;
- the graphic illustrations, character sketches and photographs which provided historically accurate architectural details; and
- streetscape elements including lighting standards, boulevard design, parking layout and historic sidewalk treatment/materials.
- The current design guidelines provide general directions to achieve some of the original community goals and objectives envisioned in 1985 and reaffirmed in 2002. Significant redevelopments in some of the sub areas are near completion or well underway, such as the Garry Point/Scotch Pond Node, the Gulf of Georgia Node, BC Packers Node, Britannia Node, the Trites Node, and the London/Princess Node. Other areas, such as the Steveston Downtown Node and Steveston Park Node, will continue to evolve in response to the changing development context and community needs.

Accordingly, significant changes to the existing guidelines are not practical or necessary.

Effectiveness of the Urban Design Guidelines in Achieving the Steveston Vision:

#### Steveston Vision:

The formal Steveston Area Plan Vision is as a "homeport" where people can live work and play.

#### Challenges:

For Steveston Village, as redevelopment occurs, the challenges include:

- ensuring that the "home port" Vision is achieved,
- retaining an appropriate mix of land uses to ensure viability,
- protecting the desired heritage and non-heritage elements,
- accommodating redevelopment on both:
  - existing small properties, and
  - larger assembled sites which are large enough for "profitable" redevelopment due to constraints in achieving the required parking and loading requirement.

#### Visual Quality:

- The current Design Guidelines do not clearly articulate a complete urban design vision for the Village. In particular, they do not provide specific guidance for the streetscape including boulevard treatment and parking arrangement.

#### Heritage:

 Heritage can be better addressed. Of the 90 buildings in the village, only 12 have retained sufficient heritage merits to be considered for heritage "designation". The other 78 buildings do not have sufficient merits for consideration for heritage designation, but their unique character should be protected.

This report does not address true heritage preservation, which is a significant consideration in Steveston Village. Heritage issues, including the preservation and protection of buildings and landmarks with significant heritage merits by establishing comprehensive heritage strategies will be addressed in a separate staff report at a future date.

Better Define the Valued Urban Design Character:

- The implicitly valued heritage and non-heritage village characters should be better defined to ensure their protection.
- As most agree that it is important to protect the design flavour of the Steveston Village, it is difficult to achieve this goal without better defining these design "characters".
- This can be achieved over time by providing additional graphic illustrations and written descriptions of the desired architectural detailing, materials and streetscape profiles.

#### Analysis and Recommendations:

The following steps are recommended to protect the existing character of Steveston:

#### 1. Sakamoto Guidelines

Instead of including the Sakamoto Guidelines in its entirety into the Steveston Area Plan, the Sakamoto Guidelines should be <u>used as a reference</u> by staff in conjunction with the Steveston Design Guidelines, when dealing with restoration of buildings with significant heritage merits identified in the City's on line inventory. Council will be apprised of how each development proposal meets the Guidelines.

#### 2. Explanation of Development Permit Controls

The existing guidelines can be made more effective by making two changes described below. These changes will better protect the existing exterior building characters:

#### (1) Exterior Renovations to Storefronts:

Currently, in the Steveston, the following occurs:

- Interior Renovations all are exempt from Development Permits
- Exterior Renovations:
  - in Steveston Village exterior renovations are exempt, if less than \$15,000, and
  - elsewhere in Steveston exterior renovations if less than \$50,000 outside.

In Steveston Village, the current minimum threshold (\$15,000) for exterior renovations which can be undertaken without a Development Permit may lead to incremental changes to the exterior of existing building facades that, over time, might result in undesirable or uncharacteristic alterations to the storefronts and a loss of neighbourhood/heritage character.

Staff propose that, in Steveston Village, Development Permits for exterior renovations for all commercial, industrial and mixed-use developments with a minimum construction value of \$1,000 be applied, to better address mitigate the situation:

Table 1: Comparison of Current and Proposed Exterior Renovations Exemptions:

Cu	rrent DP Guideline Exemptions	Pro	pposed DP Guideline Exemptions
1.	Renovations to interiors	1.	No change
2.	Exterior renovations of less than \$15,000 in Steveston Village"	2.	All exterior renovations in the "Steveston Village" less than \$1000 construction value (Steveston Downtown Node)
3.	Exterior renovations of less than \$50,000 outside "Steveston Village"	3.	No change

#### Implementation

The above changes are incorporated into the proposed OCP Bylaw in this report.

#### Benefits

- The Development Permit process will enable staff to review exterior renovations, other than very minor alterations, to ensure that the proposed design is compatible with the existing Design Guidelines, adjacent buildings and where appropriate, to encourage accurate historic restorations.
- Staff will also have the discretion to refer to the Sakamoto Guidelines for appropriate restoration detailing as an interim measure until a further review of the heritage guidelines.

(2) Increased Scope and Effectiveness of Development Permit Guidelines:

The current Development Permit Guidelines were adopted under older legislation, which limits their scope and effectiveness. To increase their scope and effectiveness, it is proposed that the amended Guidelines be adopted using newer Local Government Act Sections 919.1 (1) (d) and (f). Readopting the guidelines under the updated legislation will expand the requirements of Development Permit beyond the "general character of the development" to include "landscaping, and the siting, form, exterior design and finish of buildings and other structures".

It is of note that under the former 1989 Official Community Plan (OCP) Bylaw 5400, there were no Development Permit exemptions for exterior renovations within the Steveston Village. The increased scope to include all buildings regardless of heritage status enables the City to prevent the cumulative loss of the Steveston Village charter through uncharacteristic or in compatible storefront renovations.

#### Pros:

- Immediate implementation possible,
- All storefront renovations will undergo design review.

#### Cons:

- Increased review time and requirements for small renovation projects,
- Assumes that the current vision in the Steveston Area Plan will adequately address the changing economic and development context.

#### Implementation:

The above change is incorporated into the proposed OCP Bylaw in this report.

#### Current Initiatives Underway

Build Out Implication:

While the current zoning in the Village (Steveston Commercial 2-Storey (C4) and Steveston Commercial 3-storey (C5) allows for much higher density than the existing development patterns (1.0 floor area ratio (F.A.R.) and between 9 m and 12 m height), the multiple ownership of small parcels of land in Steveston Village presents development challenges in this area.

Staff need to review the built-out implications in Steveston based on the developments achievable under the current zonings including, but not limited to:

- parking, infrastructure and services requirements, and
- the interface between residential and commercial uses at grade in the transitional areas radiating outwards from the village core business district.

Parking Review:

• The Transportation Department is currently undertaking a comprehensive review of the parking and loading needs and transportation strategies to address the development conditions at maximum "built-out" permissible under the uses permitted under current zoning. Transportation staff will prepare a separate report to Council by December, 2004.

Steveston Commercial (C4 and C5) Zone Districts:

 Staff are preparing a separate report to better manage retail and residential uses in mixed-use (commercial/residential) development on C4 and C5 zoned sites.

Ongoing work:

- Over time it is desirable to improve the existing urban design guidelines, as work priorities permit, by:
  - 1. improving clarity the Village character vision,
  - 2. providing specific design guidelines for streetscape and landscaping;
  - 3. simplifying and consolidating the existing guidelines for additional clarity; and
  - 4. including graphic illustrations to demonstrate the design intent, materials, and façade treatment envisioned.

#### Conclusion

- The Steveston Area Plan Urban Design Guidelines are effective.
- Two immediate changes are proposed.
- Parking and zoning improvements are underway and will be brought forward separately.
- Overtime, other improvements are contemplated, as work priorities permit.

Cecilia Achiam, MCIP, Urban Design Planner, (Local 4122) CA:blg

Attachment 1: Design Criteria for the Steveston Revitalization Area (1987) Attachment 2: Steveston Downtown Revitalization: Façade Guidelines (1989)

#### "IN CAMERA"

#### CITY OF RICHMOND

#### **REPORT TO COMMITTEE**

DATE: February 13, 1991

TO: Planning and Development Services Committee

FROM: Ron Mann Director of Planning

RE: APPOINTMENT OF MEMBERS TO THE STEVESTON DOWNTOWN REVITALIZATION COMMITTEE

FILE: 1019

#### STAFF RECOMMENDATION

That:

- 1. The Steveston Downtown Revitalization Committee be re-named the Steveston Design Committee;
- 2. The operating procedures, as shown on Attachment 1 to the report dated February 8, 1991 from the Director of Planning, be adopted as policy; and
- 3. The following names be submitted to open Council meeting for appointment to the Steveston Design Committee for a two year term effective January 1991:

Bill Carnegie Richard Creed Irene Fox John Horton Ron Kemp Bud Sakamoto Dave Scott

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(032)

February 13, 1991

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#### BACKGROUND

On January 23, 1989, Council resolved that all Development Permits in Steveston be referred to the Steveston Downtown Revitalization Committee for comments (see attached map of the area).

A new group has been nominated to fill vacancies on the Committee for a term from January 1991 to January 1993.

#### ANALYSIS

The original function of the Steveston Downtown Revitalization Committee was to <u>oversee</u> the Downtown Revitalization Program. When the street improvements were completed, the main function of the Committee became the review of Development Permit applications. The Committee has been functioning for over a year-and-a-half now, and has helped to elevate the quality of design by serving as a source of feedback for the local community.

The Committee, on February 16, 1989, agreed to operate according to the attached procedure guidelines. It is suggested that Council recognize these procedures. There are two aspects of the procedures worth highlighting:

- 1. In addition to reviewing Development Permits, the Committee would like to review all Sign Permits in the area, and have been doing so thus far with the co-operation of the Permits and Licences Department. This should be an interim procedure until the Sign Bylaw is amended to create a special sign control area.
- 2. The Committee suggests that seven nominees to the Committee be appointed for two year terms.

The Steveston Business Association and the Steveston Community Association have nominated seven members to the Committee (see attached letters). The nominees are:

- . Bill Carnegie
- . John Horton
- . Richard Creed
- . Dave Scott
- . Bud Sakamoto
- . Irene Fox
- . Ron Kemp

It should be noted that the purpose of the Committee is purely advisory. Individual Committee members may wish to liaise with their parent organizations, but should not attempt to take on a regulatory or policing role.

Finally, to reflect the current function, it is suggested that the Committee be renamed THE STEVESTON DESIGN COMMITTEE (SDC).

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#### CONCLUSIONS

- 1. Council has been referring Development Permits to the Steveston Revitalization Committee for over two years.
- 2. The Committee needs to be reappointed as per the attached procedure guidelines.

## FINANCIAL IMPACT

The Committee operates as unpaid volunteers. Municipal staff provide administrative assistance.

Ron Mann Director of Planning

AJ/tw / Attachments

4254K



# City of Richmond Steveston Interurban Tram Feasibility Study

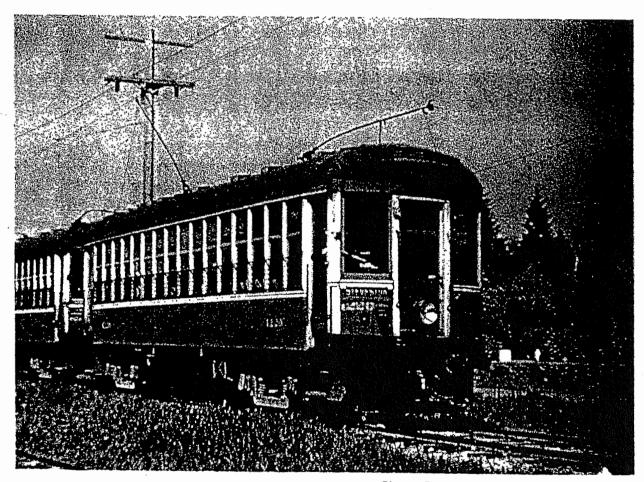


Photo: Steveston Interurban Restoration Society

# Staff Report City of Richmond

Interviews and discussions also took place with individuals from the following regional and provincial attractions: Museum of Anthropology

Vancouver Aquarium

Capilano Suspension Bridge

Nelson Electric Tramway Society

City of Vancouver, Engineering Department staff (operators of the Vancouver Tram)

Support for the complete restoration and operation of Tram #1220 was unanimous. All individuals interviewed felt that it was a viable attraction for the City of Richmond but that it needed to be marketed as an added value to the Village of Steveston and existing attractions and businesses. Packaging the product of Steveston and marketing this multi-faceted destination to families, seniors and "train buffs" particularly those in the Lower Mainland and B.C. is critical to the success of the Tram. This would entail community groups, businesses, Tourism Richmond and the City of Richmond to commit to a concerted effort to present this "product" as a whole in the tourism market. It was felt that a "ride only" experience or static display would not be sufficient to attract enough visitors to make the Tram a viable attraction.

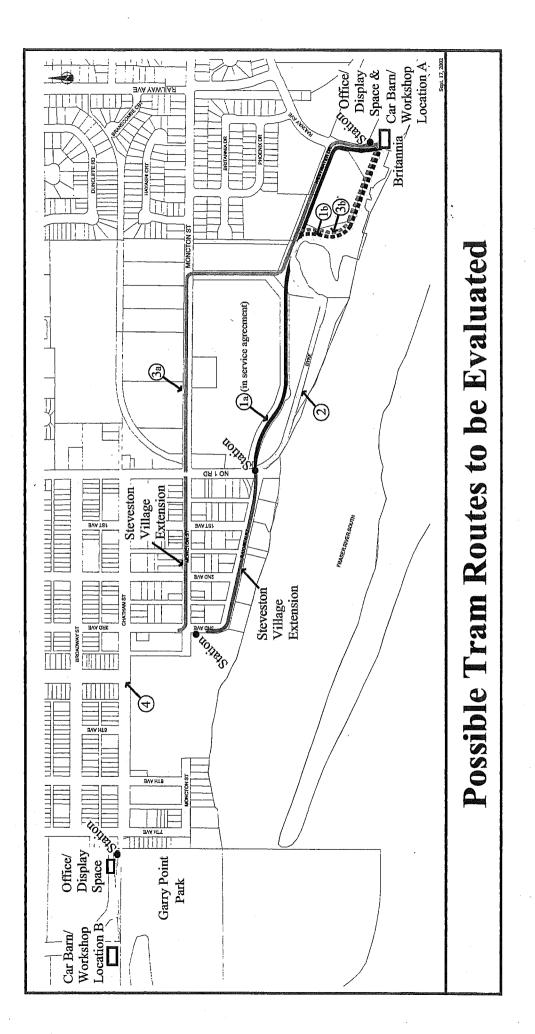
Opinions about building locations varied somewhat. Steveston Park was believed to be inappropriate for a tourist attraction as it is a community based, neighbourhood park. Garry Point Park and Britannia Heritage Shipyard were thought to be viable although Garry Point was somewhat preferred as it is more easily visible to the public. One interviewee believed the west side of Britannia was appropriate only if the Phoenix Net Loft was demolished. Another individual believed the building should be located at the London/Princess area and that the track should extend the whole distance from there to Garry Point Park.

Opinions about route options were also varied although the main consistent points raised were to make sure the Tram actually operated, the track was long enough to have some impact and be visible and provide transportation for locals and was near existing B.C. Transit service. Over half the interviewees preferred a route as close to the water as possible although others were concerned about safety on the dyke. Visibility of the Tram in operation was thought critical.

#### 3.2 Public Opinion Survey Summary

The Steveston Interurban Tram Feasibility Study Public Opinion Survey was conducted from July 21 to 26, 2002 to help gauge public opinion about the possibility of operating Interurban Tram Car #1220 in the Steveston area. Over 190 surveys were completed, 65% by Richmond residents and 35% by visitors. Ages ranged from under 20 years to over 65 years old.

99.5% of Richmond residents surveyed supported the idea of an interurban tram operating in the Steveston area. 100% of visitors to Richmond supported the idea.



# 7.0 Financial Implications

## **Capital Costs**

Preliminary capital costs listed below could be substantially reduced if government grant and sponsorship efforts are successful. See Appendix B and C for cost estimates.

Estimated Cost			Breakdown of Estimated Cost			
Route	Location -	<b>Total Cost</b>	Track,	Building	Tram	Design &
Option -	Steveston Village		Electrical	&	Relocation &	Contingency
see attached	to Britannia		Requirements	Stations	Restoration	(25%)
map	Heritage Shipyard		& Crossings			
1a ·	Bayview St. east	\$3,272,000	1,655,000	630,000	332,000	655,000
1b	Bayview St. east (around bldgs)	\$3,236,000	1,627,000	630,000	332,000	647,000
2	Dyke	\$4,400,000	2,558,000	630,000	332,000	880,000
3a	Moncton St. east	\$3,825,000	2,098,000	630,000	332,000	765,000
3b	Moncton St. east (around bldgs.)	\$3,788,000	2,068,000	630,000	332,000	758,000
Route Option	Location – Steveston Village to Garry Point Park	Total Cost	Track, Electrical Requirements & Crossings	Building & Stations	Tram Relocation & Restoration	Design & Contingency (25%)
4	Gulf of Georgia Cannery via 3 <sup>rd</sup> Ave. and Chatham St. to Garry Point Park	\$3,386,000	1,747,000	630,000	332,000	677,000
Route	Location –	Total Cost	Track,	Building	Tram	Design &
Option	Steveston Village Extension		Electrical Requirements & Crossings	& Stations	Relocation & Restoration	Contingency (25%)
Moncton St.	Moncton St.	\$1,564,000	1,218,000	33,000	-	313,000
Bayview St.	Bayview St.	\$1,811,000	1,416,000	33,000	-	362,000
Complete Route	Garry Point Park to Britannia Heritage Shipyard	\$6,783,000 to \$7,912,000	4,398,000 to 5,301000	696,000	332,000	1,357,000 to 1,583,000
Tram as Museum Display	Stevston area location	\$ 929,000		Building only – 581,000	Move and restore tram body only - 162,000	186,000

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