

City of Richmond

Report to Committee

To:

Parks, Recreation and Cultural Services

Date:

May 12, 2004

From:

Committee Terry Crowe

File:

11-7000-09-20-031/2004-

Vol 01

Re:

Manager, Policy Planning

Sea Island Community Safety Building Public Art Project

Staff Recommendation

That:

- An allocation of \$40,000 for the development of a public art project as part of the new 1) Sea Island Community Safety Building, be endorsed.
- Staff implement the installation of the "Shaping Hands" Public Art Project, as presented 2) in the report dated May 12, 2004 from the Manager, Policy Planning.

Manager, Policy Planning

Att. 3

FOR ORIGINATING DIVISION USE ONLY						
ROUTED To: Fire Rescue Facility Management	Y 🗹 N 🗆		CONCURRENCE OF GENERAL MANAGER			
REVIEWED BY TAG	YES	NO	REVIEWED BY CAO	YES	NO	

Staff Report

Origin

On June 23rd, 2003, Council endorsed the following recommendation:

That the allocation of \$51,000 for the development of public art projects as part of the new Hamilton and Sea Island Community Safety Buildings, (as outlined in the report dated May 29th, 2003, from the Manager, Policy Planning) be endorsed [e.g. \$25,000 each].

Earlier, on January 27th, 2003, Council endorsed the 2003 Community Safety Buildings Capital Budget that included an allocation of \$36,000 (e.g. \$18,000 each) for the development of public art projects as part of the new Hamilton and Sea Island Community Safety Buildings.

Currently Council has approved a total of \$87,000, which is equally allocated between the Sea Island and Hamilton Community Safety Building Public Art Projects.

This report presents the recommended "Sea Island Community Safety Building Public Art Project" proposal for Council's consideration and endorsement (e.g. \$43,500 each).

The "Hamilton Community Safety Building Public Art Project" will be brought for Council's consideration later in 2004.

Findings Of Fact

Common Public Art Theme for All Community Safety Buildings (Fire Halls)

As per Council discussion on June 23, 2003, the recommended common theme that will be applied to all community safety building public art projects is: "community safety". "Community safety" covers a broad range of activities, services, apparatus and individuals that help to make Richmond a safe community.

Each community safety building public art project competition call will invite artists to work with area residents and community service providers to determine how best to interpret the theme at the new building and their surrounding landscape. The community interpretation of the artwork could focus on the firefighter, police officer, fire truck, community involvement in safety, community safety service providers, memorial and remembrance.

To ensure that the public art projects reflect community views, each artist will work with each community on that community's fire hall, versus one artist that would be common to all new facilities. This approach will ensure community creativity, merit, and distinctiveness.

Terms of Reference – Sea Island Community Safety Buildings

The public art terms of reference for the Sea Island Safety Building Public Art Call (**Attachment** 1) describes the art opportunity, site description, scope of work, budget, selection process and design schedule.

Public Art Selection Process

The chart outlining the public art decision-making process for a City initiated public art project is presented as **Attachment 2**.

Sea Island Community Safety Building Public Art Project Panel

The Panel members, who reviewed 19 public art submissions and are recommending an artwork for the Sea Island Community Safety Building, include:

- □ Lyn Braun, Burkeville Resident
- □ Ingrid Trouw, Burkeville Resident
- Philip Robbins, Artist
- ☐ Gary Maier, Visual Arts Agent/Manager
- □ Jim Huffman, Architect
- □ Dave Anderson, Firefighter

Recommended Public Art Project - "Shaping Hands"

The artwork "Shaping Hands" by Bart Habermiller & Emily Barnett was selected by the Public Art Project Panel for the Sea Island Community Safety Building. The sculpture's proposed siting is near the fire hall's entranceway.

The artwork evokes the following message to the passer-by:

"Shaping Hands links awareness of our individual contribution to our community's strength, and safety. The single hand shape is an individual gesture that is combined with multiple hands to form a woven solid sphere. The sphere represents unity, as all the hands connect with each other in an uninterrupted flow".

Attachment 3 provides further information about the proposed artwork, casting process, size and structure, and location.

Artist – Community <u>Involvement</u>

The process to create the artwork will provide an opportunity for community involvement and visually demonstrates that activity. The artistic team will take hand impressions of Sea Island residents and firefighters from Fire Hall No. 4. Approximately, 90 individual hand impressions will be used for the sculpture. The impressions will be made on Sea Island during "Burkeville Daze" in June, 2004.

The process to create "Shaping Hands" will produce approximately 150 plaster cast hand forms. The forms will be used to cast the bronze hand for the sculpture. The completed sculpture will be 4 feet in diameter and raised 2 feet above grade on a brushed stainless steel support column. A bronze medallion of the Maltese Cross will also be incorporated in the sculpture. The artwork will be installed on-site after the fire hall building and associated landscape work has been completed.

Financial Impact

Sea Island Community Safety Building public art budget is \$43,500 (\$18,000, originally approved in the Community Safety Buildings Capital Budget for 2003, and the \$25,500 from the 2001 Public Art Reserve Project #40802, originally approved in the 2001 Capital Plan for expenditure on art work).

This report is recommending that the \$40,000 be endorsed for the development of the "Shaping Hands" artwork as part of the new Sea Island Community Safety Building. The remaining \$3,500 was allocated for project administrative expenses (e.g. public art project call ads, artist finalist stipends, postage, etc.).

Conclusion

The new community safety building represents an opportunity to provide public art in consultation with the community to enhance the identity and vibrancy of the community safety building and the Sea Island Community.

Kari Huhtala Senior Planner

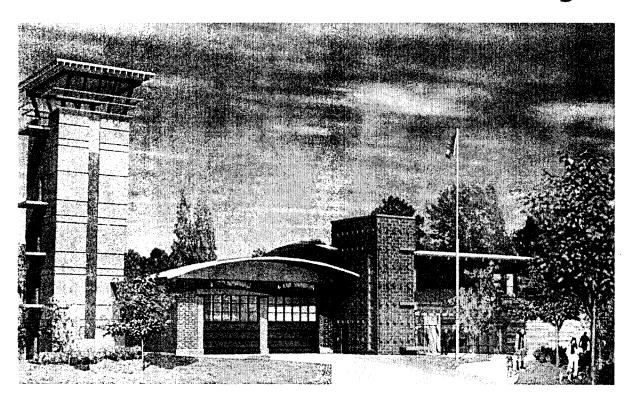
(4188)

KEH:keh



Sea Island Community Safety Building (Fire Hall)

Public Art Call For Entry



CALL FOR ARTIST SUBMISSIONS

Submission due Friday, September 26th , 2003

For more information, please contact Kari Huhtala at 604 276-4188 or Email khuhtala@city.richmond.bc.ca



RICHMOND PUBLIC ART PROGRAM

SEA ISLAND COMMUNITY SAFETY BUILDING PUBLIC ART CALL COMPETITION TERMS OF REFERENCE

Invitation for Artist/Artist Team Submission

Artists and artist teams are invited to participate in a two-stage competition to provide a public art project, which is to be integrated as part of the proposed new Sea Island Community safety building or the development's landscape design, under this terms of reference. Each artist/team is limited to one entry.

New Sea Island Community Safety Building

The new Sea Island Community safety building will be located on a one acre plus sized parcel at 3911 Russ Baker Way (Sea Island), on the eastern edge of the Burkeville Community (see location map attached). The community safety building will be two storeys with a training and hose drying tower structure, and include community safety office for the RCMP. A general concept of the community safety building scheme is attached to this call. A future trail will connect the community safety building site from Russ Baker Way through to Lancaster Crescent in Burkeville.

The Burkeville community is located on Sea Island, next to the Vancouver International Airport. The community is small, but has a strong sense of community. It contains small parks and cottage housing, and significant trees distinguish this heritage community. The community with a population of 736 (2001 Census) is a family oriented neighbourhood, which has remained relatively unchanged over the last several decades. Approximately 2% of the population identity themselves as visible minorities with 1% speaking Chinese at home.

It is anticipated that the construction of the community safety building will be completed by 2004.

Artist Opportunity

The City of Richmond is seeking artwork that will be a highly visible art integrated into the design and development of the community safety building and/or associated landscape. The artwork will respond to the character and function of the building, the site, and/or neighbourhood (e.g. fire hall, RCMP, etc.).

The artist should be site oriented and be prepared to work in a collaborative fashion with the Project Committee, community, private design consultants, and City staff. The artwork will become integral to the project so that the community safety building structure and/or associated landscape and the artwork will be mutually supportive. The artist will be required to work within the constraints of the community safety building project, pedestrian activity area(s), safety, durability, and ease of maintenance.

The concept of the artwork proposal is open to the artist's discretion. The location of the artwork is flexible, and could include the community safety building's entryway, fire truck doorways,

tower, building façade, or other. It can be functional, educational, building or landscape oriented, informative, a community landmark and one which presents an artistic surprise to the entering and/or passing public. The design should be simplistic and complement the community safety building's purpose and its location within an established residential area.

The selected artist will be encouraged to involve the community in the design, development, and creation of the public art project.

The public art project at the Hamilton Fire Community Safety Building is constituted under the mandate set out by the City of Richmond Public Art Commission.

Public Art Theme

The public art project theme is "community safety". This is a general theme and can accommodate a variety of artist and community interpretations (e.g. fire trucks, community safety apparatus, police, community safety providers, etc.).

Budget

The total budget available to the artist(s) or artist team, inclusive of all expenses (including GST), will be \$40,000.

Eligibility

This invitation is open to professional artists. Ongoing communication between the selected artist is a requirement of this project. Artists who reside outside of Greater Vancouver should be within a reasonable commuting distance.

Selection Panel & Process

The process of selecting the final artist(s)/team for the project will occur in two stages by the selection panel. The 5 person selection panel will be comprised of two (2) members from the artistic community, one (1) local resident, one (1) member of professional design community, and/or one (1) fire department staff. A city staff team made up of staff from the Fire, Parks, Facility Management and Policy Planning will act as a resource to the panel as part the public art selection process.

A resource team of City staff and/or private design consultants will participate in the selection discussion of the artist as advisors and resource to the Panel, but not vote on artist selection.

The Panel will review the artist's credentials and a detailed description of their conceptual artwork approach, to include:

- The building and site, which expresses community identity, entry and place,
- Key materials key that will promote an identifiable artwork for the passing public,
- Kind of symbolism relevant to the location and community,
- Examples of previous relevant artistic work, and
- Other related information.

The short listed artist(s)/teams will be paid a fee of \$500 to prepare a conceptual artwork proposal for the new Sea Island Community safety building.

Following the short listed presentation, the panel will recommend the artist/team for the project.

Selection Process & Criteria

Artist(s)/Team Review

- Compliance with the competition requirements.
- Artist/team previous experience, including artistic achievements.
- Appropriateness of the proposed artistic approach to the site.
- Imagination and artistic merit.
- Feasibility in implementation.
- Artist Interview and discussion
- Examples of relevant artist work.
- The artist's ability to work co-operatively with interdisciplinary City design team.

The Panel will select the artist/team, which in their judgement, best meets the above criteria. The recommended artist/team must be prepared to design an artwork in collaboration with the design team and see it completed and installed within the time as agreed with the project developer, or their representative.

Submission Requirements

- A typed statement, which introduces ideas you would like to develop at the community safety building and how these ideas relate to your art practice (2-page maximum, which can be easily photocopied).
- A conceptual artwork sketch or design proposal that presents an easy to understand image of the proposed public artwork, which can be easily photocopied (if presented in colour format, 10 copies should be submitted).
- Curriculum vitae or resume of past work, including any public art commissions.
- A sleeve of up to 10 labelled slides showing previous artistic work experience, accompanied by a slide list.
- A 9" X 12" self addressed stamped envelope.

Schedule for Artist Selection & Project Development

- Terms of reference available
- Artist/Staff Information meetings with design team
- Deadline for submission of interest
- Panel Selection of short listed artist/team
- Artist interview & selection of artist/team
- Council approval of selected artist proposal
- Artist/City Agreement signed
- Artwork design

July 14th., 2003 August 13th or August 20th, 2003, 7:00 PM,

Richmond City Hall, Meeting Room 2.004

September 26th,2003, 5 PM

October 6th to October 10th, 2003

November 24th to December 5th, 2003 December, 2003/January, 2003

1, 2005/January, 2005

January, 2004

Winter to Summer, 2004

Mail or Drop Submission to:

Kari Huhtala City of Richmond 6911 No. 3 Road Richmond, BC V6Y 2C1

By Friday, September 26th, 5 PM, Richmond City Hall

Contract

A contract between the recommended artist or team and the city will be signed. The contract will include a schedule of payment and fabrication and installation. The budget for the contract is to include all costs including artist's fees, other fees, GST, insurance fabrication, delivery, installation, clean up, and any consultant's fees. The artist or team will also be expected to produce regular progress reports to the City.

The final work and requisite documentation will become the property of the City. At project completion, the artist will provide the City with a detailed art documentation report, as listed in the Richmond Public Art Program Report (copy available from the City of Richmond).

Confidentiality

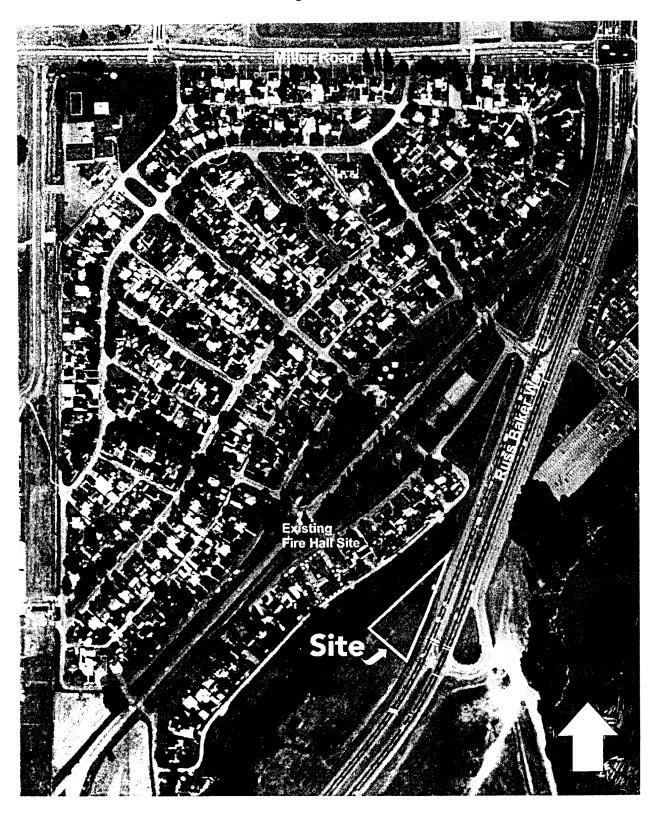
All information provided to, or created by the artist/team and selection panel shall be considered confidential until such time as it has been released or made public by the City of Richmond.

Project Information & Contacts

- David Naysmith, P. Eng. Facility Planning & Construction (604-233-3312), dnaysmith@citv.richmond.bc.ca
- Clarence Sihoe, Parks, (604 233-3311), csihoe@city.richmond.bc.ca
- Kim Johnston, Johnston Davidson Architecture + Planning Inc, (604 684-3338), kim@jdarch.bc.ca
- Kari Huhtala, Planning, (604-276-4188), khuhtala@city.richmond.bc.ca

New Sea Island Fire Hall

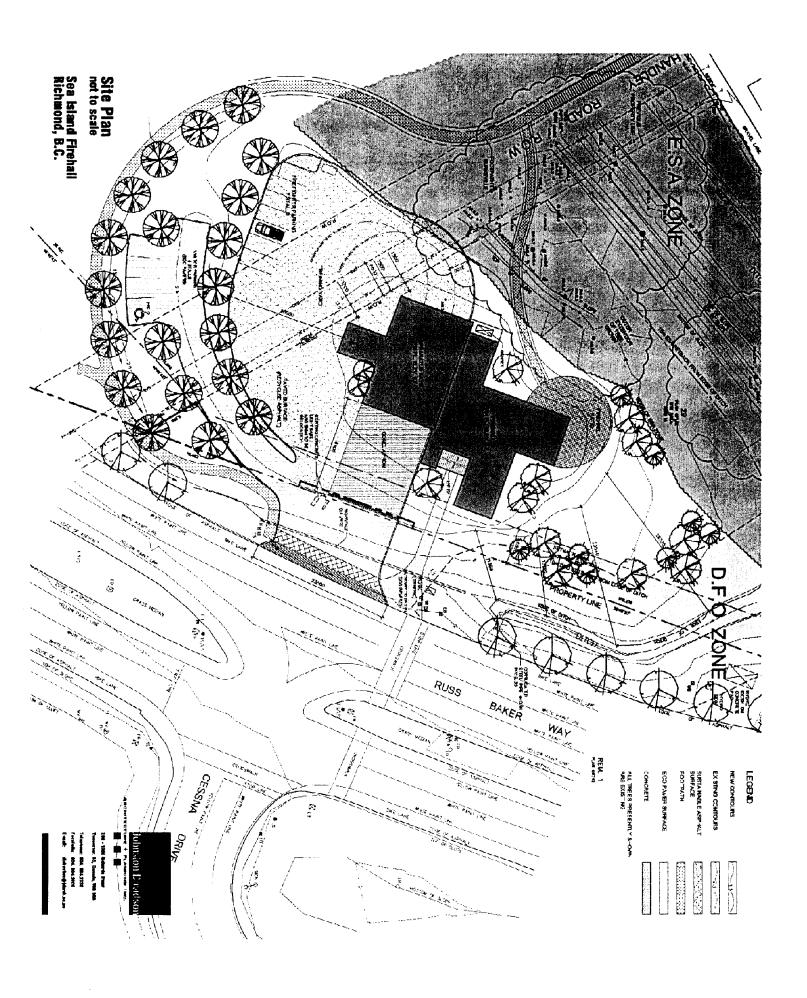
3911 Russ Baker Way

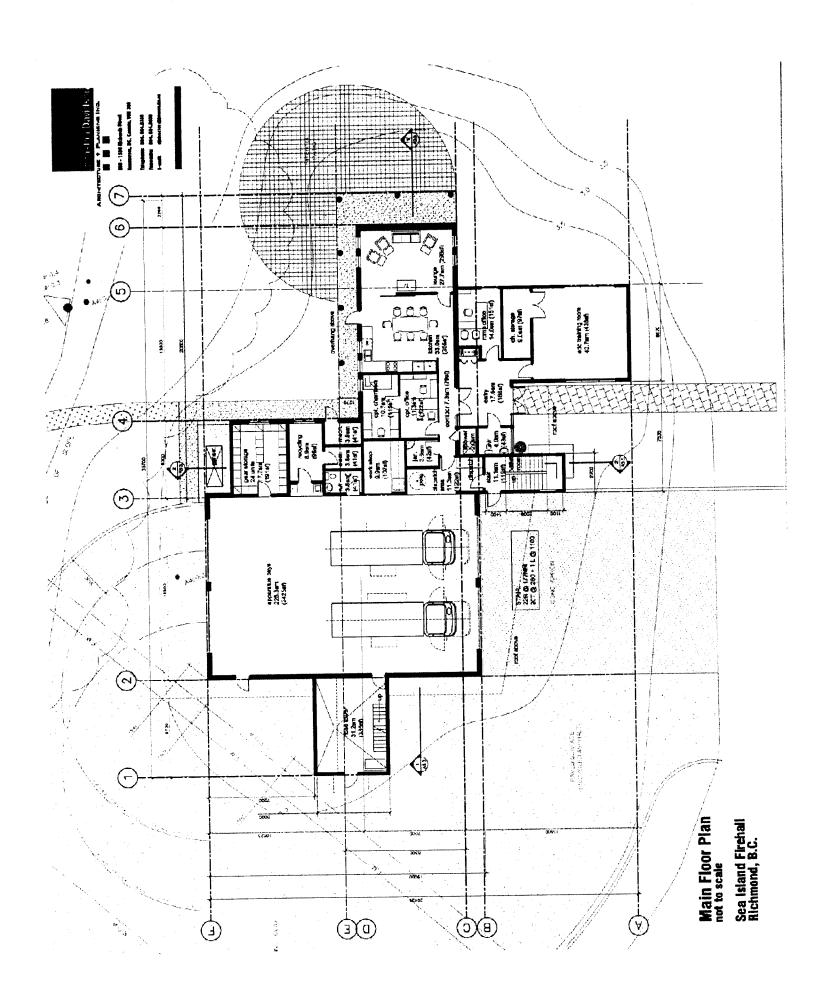


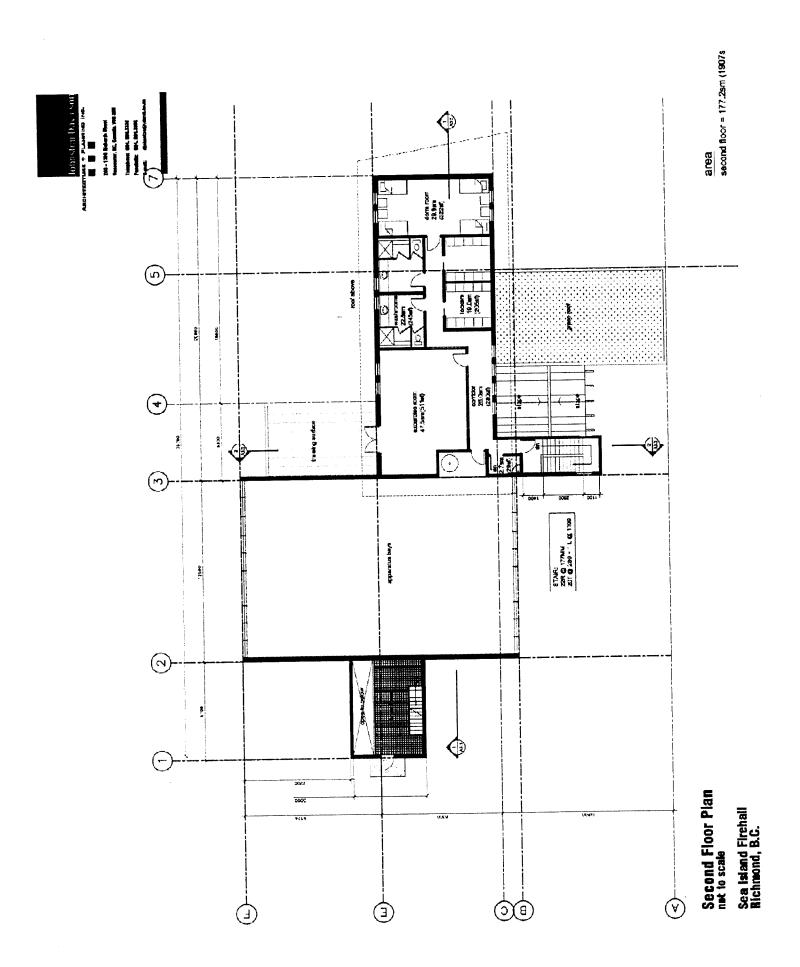


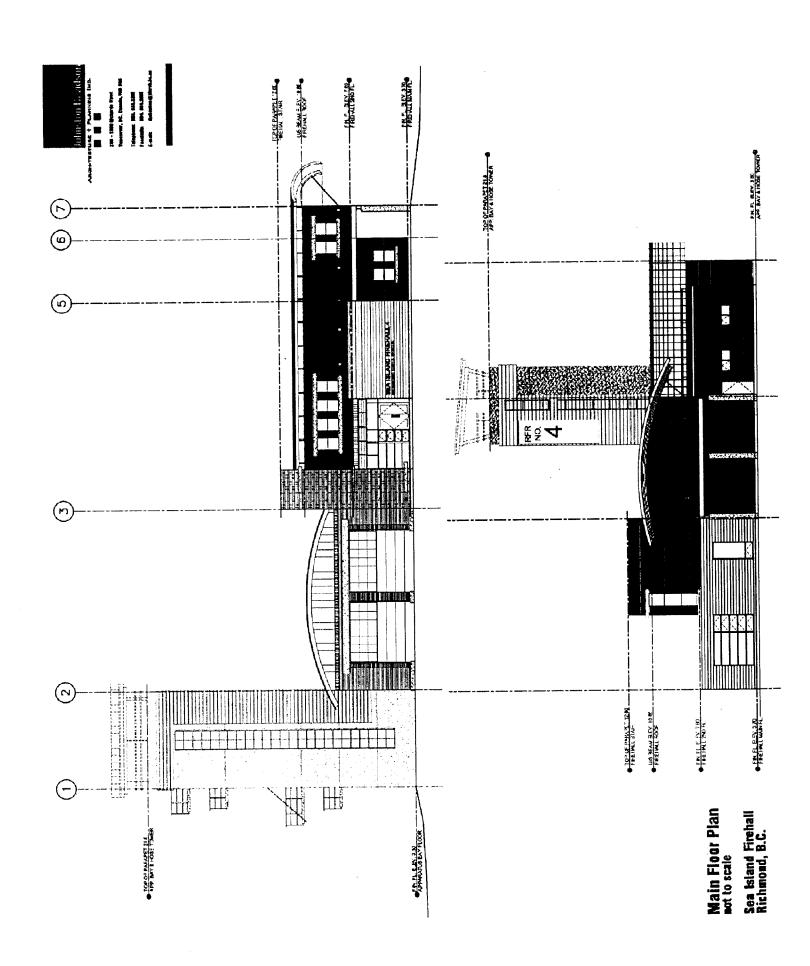
City of Richmond Firehall No.4 Sea Island View from Russ Baker Way 01/27/03

Johnston Davidson Architecture + Planning Inc. 200 · 1300 Richards Street, Vancouver, BC, Canada, V6B 3G6 I. 604/684.3338 F. 604 / 684.3600 djohnston@jdarch.bc.ca









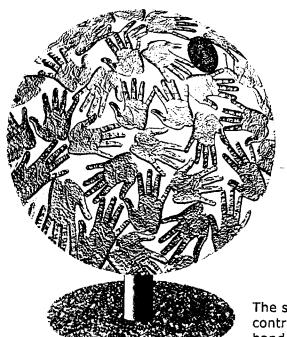
Richmond Public Art Program Management City Owned Projects

Purpose: To incorporate public art into the development / renovation of City streets, buildings and parks.

This chart outlines the decision-making process for a City initiated public art projects.

1 City Staff + Public Art Commission • Identify public art project(s) (eg. site, theme & process)
Public Art Commission • Reviews & Endorse Project(s) • Recommends to Council
3 Staff Prepare Report to Council • Proposed Project & Expenditure
4 City Council • Review & Approve Proposed Project
5 Staff/Public Art Commission • Implement Council Approved Public Art Project Call
 Independent Panel (established by Commission) Review Artist Submissions Short listed Artist prepare detailed design Select Artist & Artwork
City Council • Staff Present Short Listed, Selected Artist & Artwork • City Council Reviews & Approves • Council involvement completed
 Staff Implement Project Advise Artist of Selection Prepare City-Artist Legal Agreement Manage & Monitor Project Development & Completion Inform Council & Public on Project Completion Opening Celebration

Shaping Hands Bart Habermiller & Emily Barnett Sea Island Fire and Safety Hall





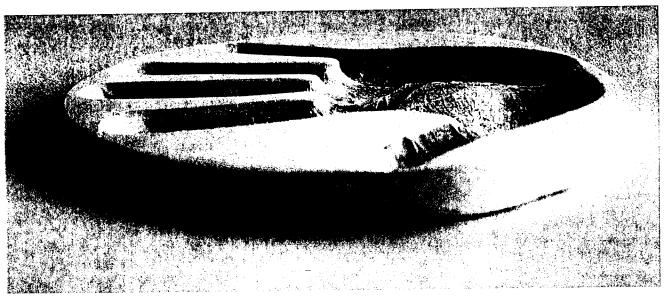
The sculpture "Shaping Hands" links awareness of our individual contribution to our community's strength, and safety. The single hand shape is an individual gesture that is combined with multiple hands to form a woven solid sphere. The sphere represents unity, as all the hands connect with each other in an uninterrupted flow.

The approach is to create a public artwork that provides an opportunity for community involvement and visually demonstrates that activity. The artistic team will take hand impressions of Sea Island residents and firefighters from Fire Hall #4. Approximately 90 individual hand impressions will be used for the sculpture. The impressions will be made in Sea Island, during Burkeville Daze, in June of 2004.



- •The bronze sculpture has a diameter of 4 feet.
- •The sphere is raised 2 feet above grade.
- •A bronze medallion of the Maltese cross is incorporated into the sculpture.
- •The support column is made of brushed stainless steel

Plaster Cast Hands



Shaping Hands will produce approximately 150 plaster cast hand forms. The forms will be used to cast the bronze hands for the sculpture.



The plaster hand forms can be used by the the community to continue the "hand" theme into other aspects of the project.



The plaster hand forms could be put on display in the FireHall to create a feature wall.



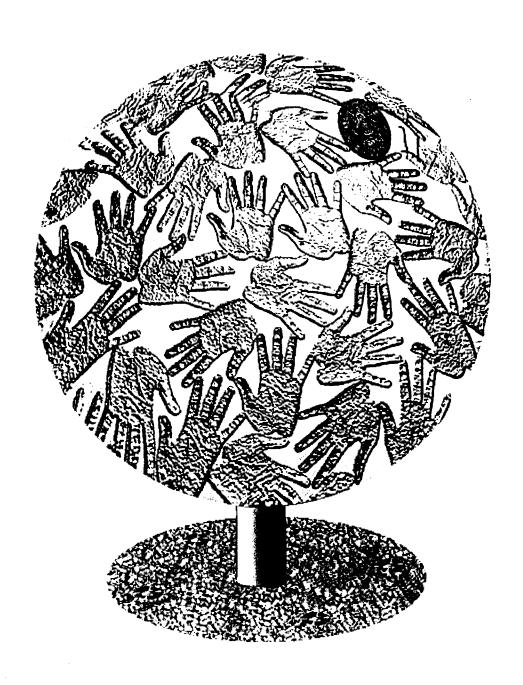
The wall display could be layed out in a simple grid pattern.

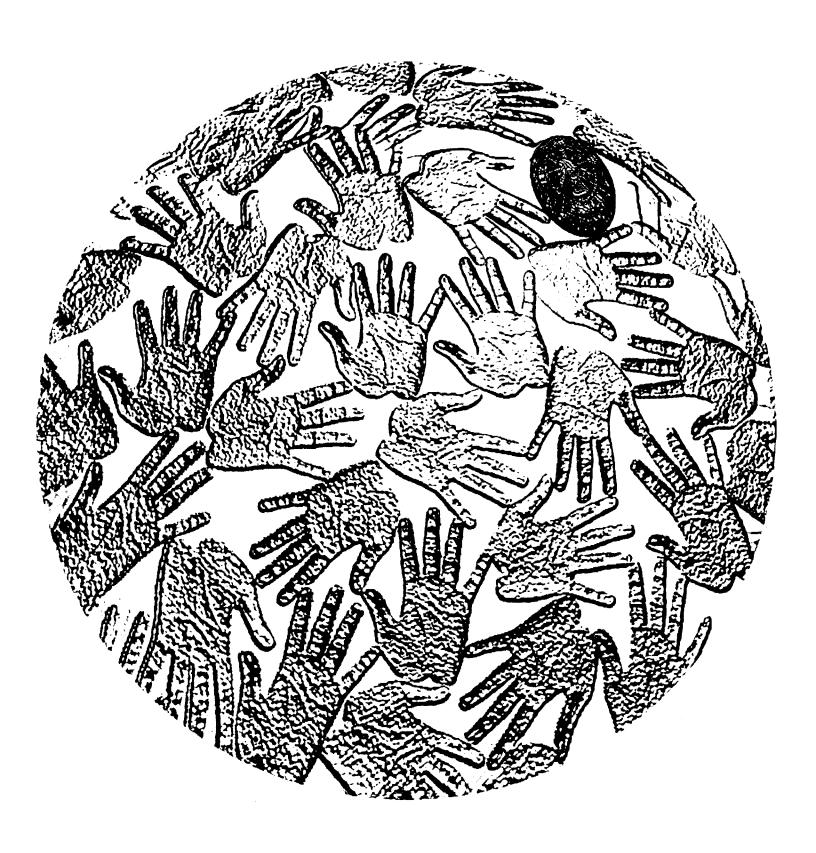


Latex rubber hand forms can be cast from the plaster forms. The latex hands can be used in casting concrete.

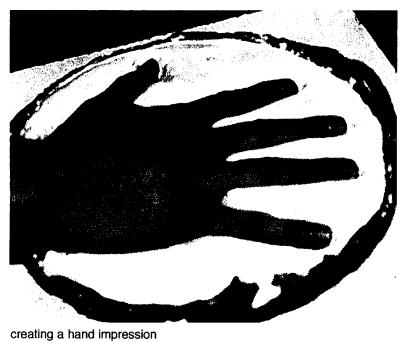


The cast concrete would have a shallow hand impression.



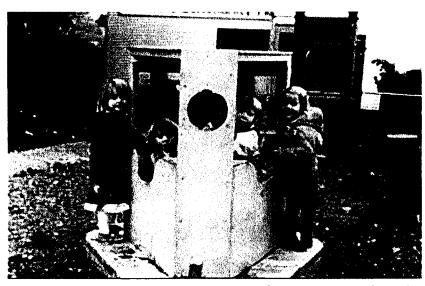


Hand Impressions



- Artist team will take hand impressions during Burkeville Daze in June, 2004.
- Fire fighters from hall #4 and residents from Sea Island will be invited to cast hands.
- 130 hand impressions will be made, on a first come basis.
- The palm side of the hand is pushed into a body casting medium, called Dermagel.
- Dermagel creates a highly detailed mold.
- The hand impressions will remain anonymous.
- The artistic team will determine which 90 impressions will be cast based on design and composition

The hand impressions are intended to create an activity in the community shared by all ages.



Sea Isalnd community center

FABRICATION

Mold-making

- The impressions are filled with wax.
- The wax cast is removed and dipped in a casting medium creating a hard shell.
- The shell is heated up to melt the wax leaving a cavity in the shape of the hand impression.



wax is poured inside the bear mold



hard casting shell



pouring bronze into hard shell

Casting

- The bronze ingots are liquefied at extreme temperatures and poured into the molds.
- The bronze hands harden and are removed from the shell.



unfinished cast bronze

The Sphere

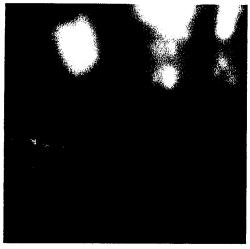
- The circle of hands will be approximately 3 feet in diameter.
- The bronze hand shapes are welded together, using a 3-foot spun metal sphere as a template, to form the web-like sphere.
- The hands will be welded at 3 points
- The edges will be smoothed and rounded.



Patina finish

- The underside of the bronze sphere will be ground smooth and buffed to take on a natural patina.
- The out side of the hands or palm side will have a dark patina applied.
- Over time the textured surface will darken, while some areas of the surface may lighten as people touch the sculpture.

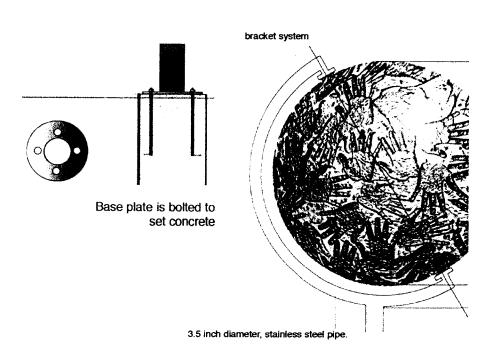
surface of the underside of hands casts

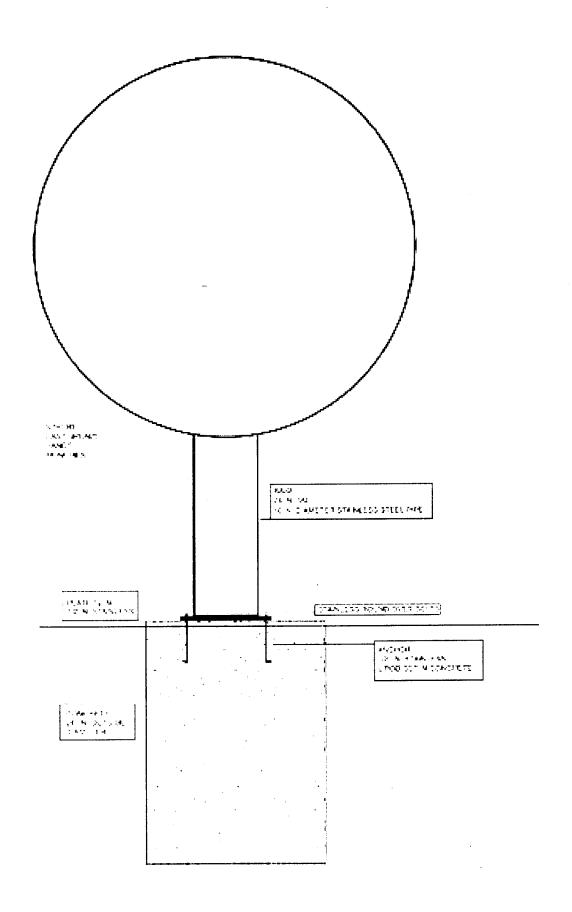


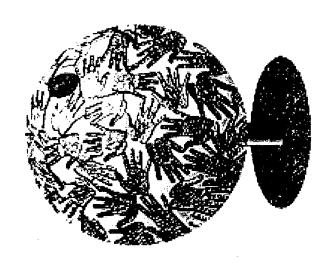
texture of palm side of hand casts

Support Arm

- The support arm is constructed from 3.5 in diameter, stainless steel,
- The ends of the circular shape will be capped with a bracket system that attaches the bronze sphere.
- A stainless steel 1/2 inch
 plate is welded to the base
 of the arm to be bolted to
 the stainless posts, set in
 the concrete.













Lann Couldness place with second green

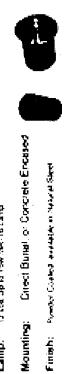
Equipment Standard Seet (Section)

Lamp: 13 and John Chw.Mki-16 Lamp









Finish: Power Coales available or season Seed

